

Lecture 2

Perturbative Calculations and Numerical Calculus

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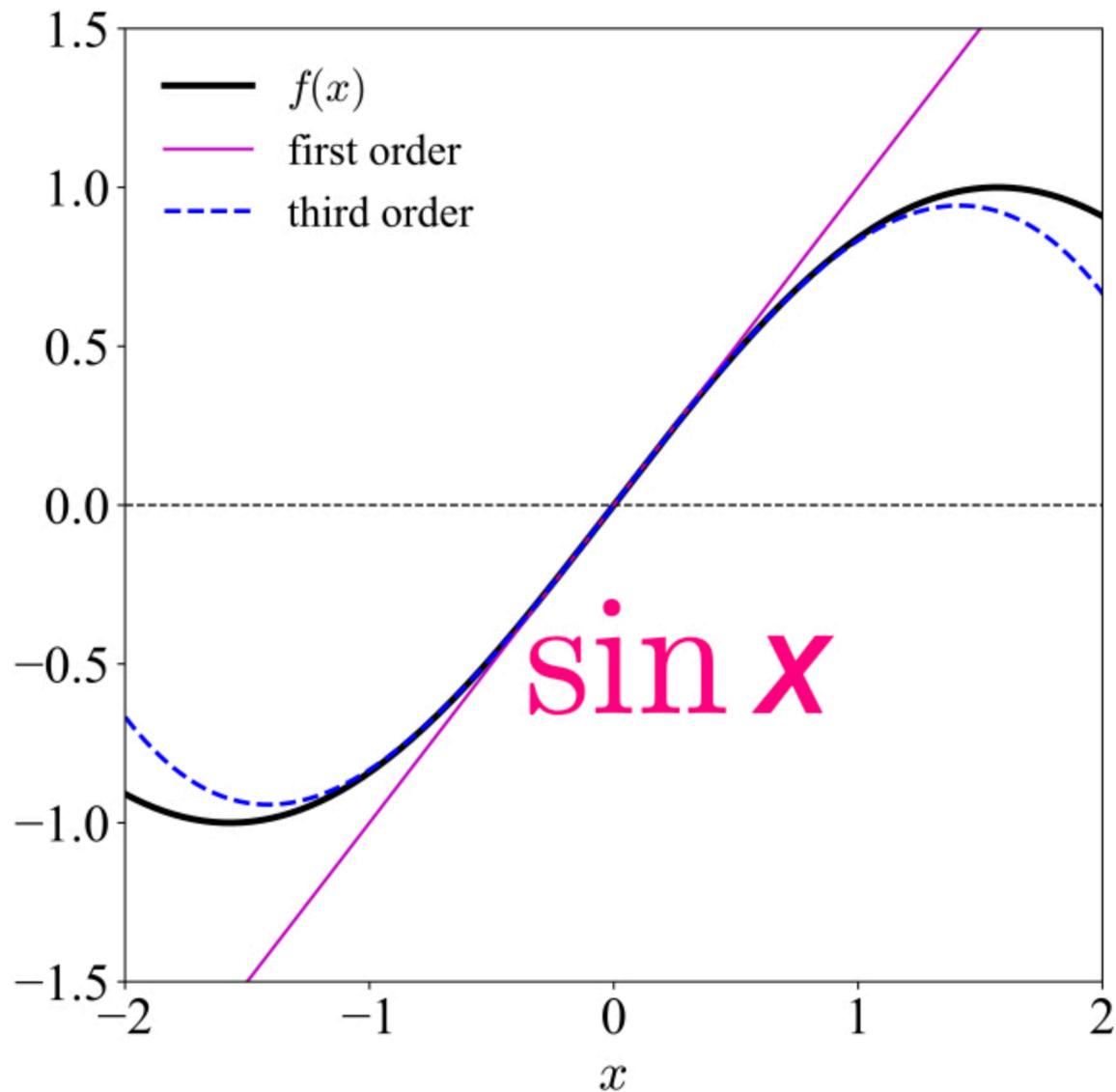
Introduction to Algorithms for Data Science and Physics IMP@Fudan, 2026

Topics of this lecture:

- Taylor's expansion of a function: polynomials $\rightarrow f(x)$
- numerical derivative and integration $\int \approx \sum$
- estimate pi: hitting and counting
- Buffon's needle experiment $\pi \sim$ certain probability
- random walk: first glimpse $R \sim \sqrt{N}$
- gradient and Hessian $\vec{g} = \partial f / \partial \vec{x}, \vec{H} = \partial^2 f / \partial \vec{x} \partial \vec{x}^T$

Taylor's expansion of a function: simplicity of polynomial

$$f(x) \approx f(x_0) + f'(x_0)\delta x + \frac{1}{2}f''(x_0)\delta x^2 + \frac{1}{6}f'''(x_0)\delta x^3 + \dots \leftrightarrow \sum_{i=0}^{\infty} \frac{1}{i!}f^{(i)}(x_0)\delta x^i, \quad \delta x = x - x_0$$

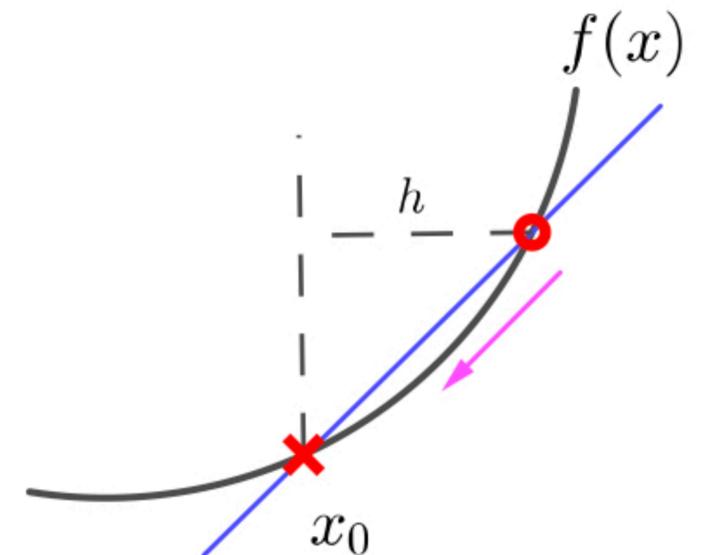


approximate the function $f(x)$ by polynomials:

- (1) (constant) zeroth-order $f(x_0)$
- (2) (line) first-order $f(x_0) + f'(x_0)\delta x$
- (3) (parabola) second-order $f(x_0) + f'(x_0)\delta x + \frac{1}{2}f''(x_0)\delta x^2$
- (4) higher order approximations

$$f'(x_0) = \lim_{x \rightarrow x_0} \frac{f(x) - f(x_0)}{x - x_0}$$

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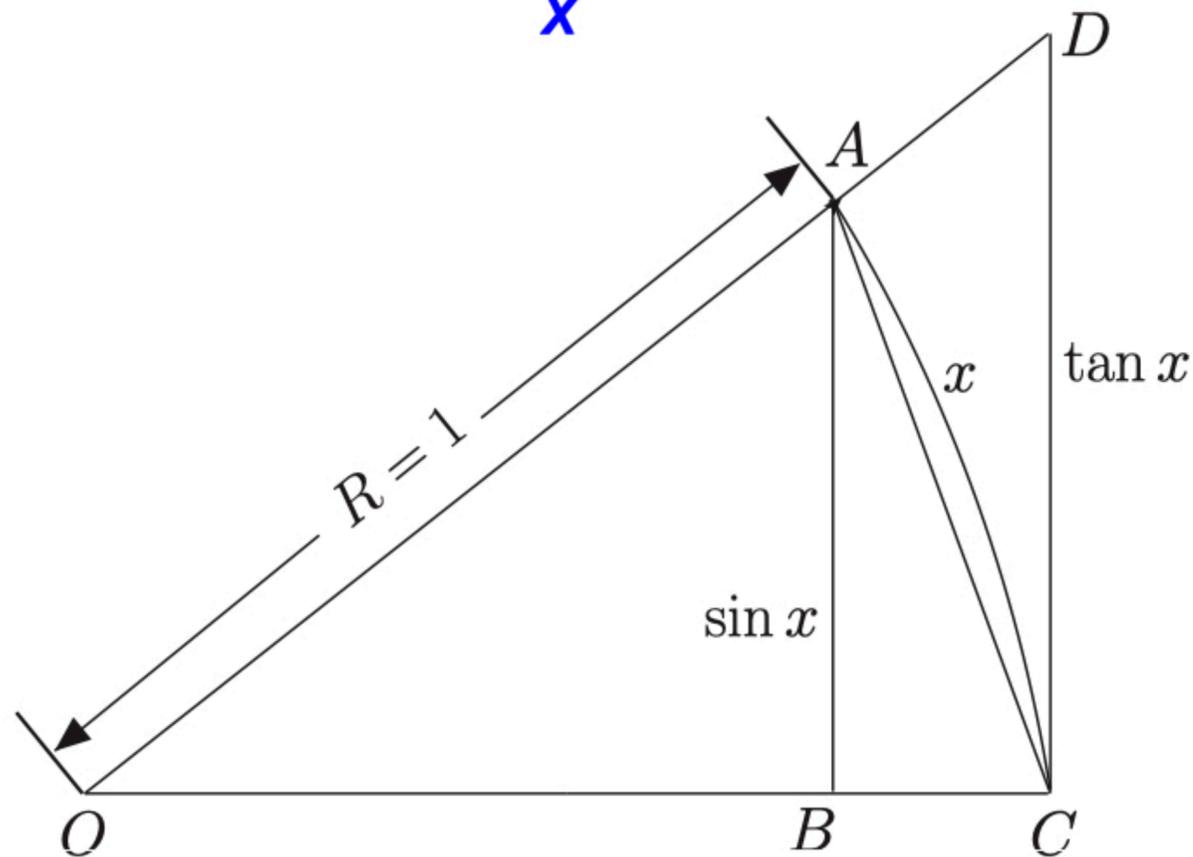


Warm up: derivative of the sine function

$$S_{\triangle OAC} < S_{\angle OAC} < S_{\triangle ODC}$$

$$\Leftrightarrow \sin x < x < \tan x = \frac{\sin x}{\cos x}$$

$$\Leftrightarrow \cos x < \frac{\sin x}{x} < 1$$



$$\lim_{x \rightarrow 0} \frac{\sin x}{x} = 1$$

$$\sin \mu - \sin \nu = 2 \cos \frac{\mu + \nu}{2} \sin \frac{\mu - \nu}{2}$$

$$\frac{\delta y}{\delta x} = \frac{\sin(x + \delta x) - \sin x}{\delta x} = \cos \left(x + \frac{\delta x}{2} \right) \sin \frac{\delta x}{2} / \frac{\delta x}{2}$$

$$(\sin x)' = \frac{d \sin x}{dx} = \lim_{x \rightarrow 0} \frac{\delta y}{\delta x} = \cos x$$

Ex.: What is the first-order derivative of the cosine function? Do it by definition or use the relation: $\cos x = \sin(\pi/2 - x)$.

More examples around $x=0$

Ex.: What is the expansion of $e^{\sin x}$ around $x \approx 0$?

$$e^x \approx 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \dots$$

$$\sin x \approx x - \frac{1}{6}x^3 + \frac{1}{120}x^5 - \frac{1}{5040}x^7 + \dots$$

$$\cos x \approx 1 - \frac{1}{2}x^2 + \frac{1}{24}x^4 - \frac{1}{720}x^6 + \dots$$

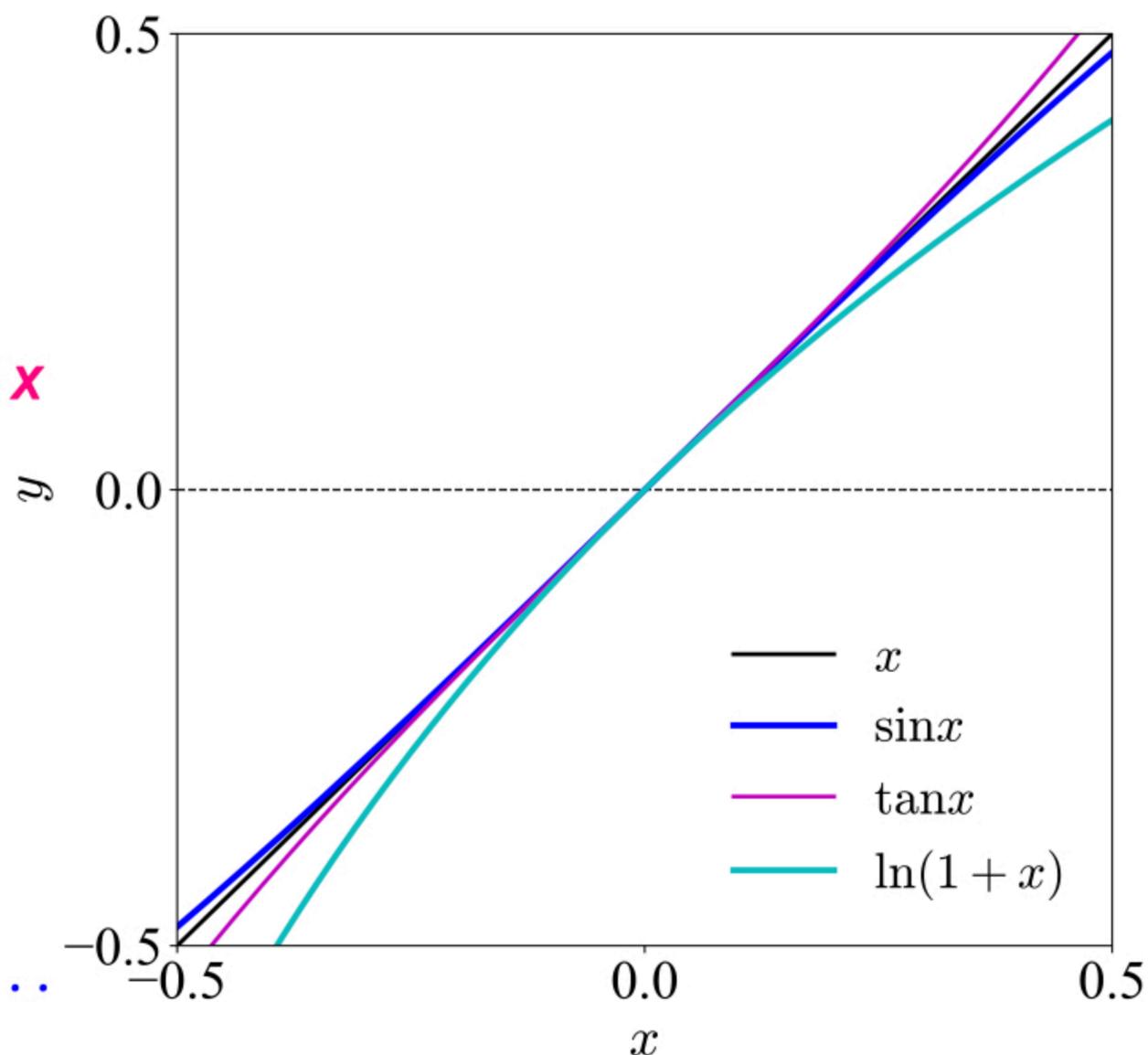
$$\tan x \approx x + \frac{1}{3}x^3 + \frac{2}{15}x^5 + \frac{17}{315}x^7 + \dots$$

$$\tan x = \sin x / \cos x$$

$$\ln(1+x) \approx x - \frac{1}{2}x^2 + \frac{1}{3}x^3 - \frac{1}{4}x^4 + \dots$$

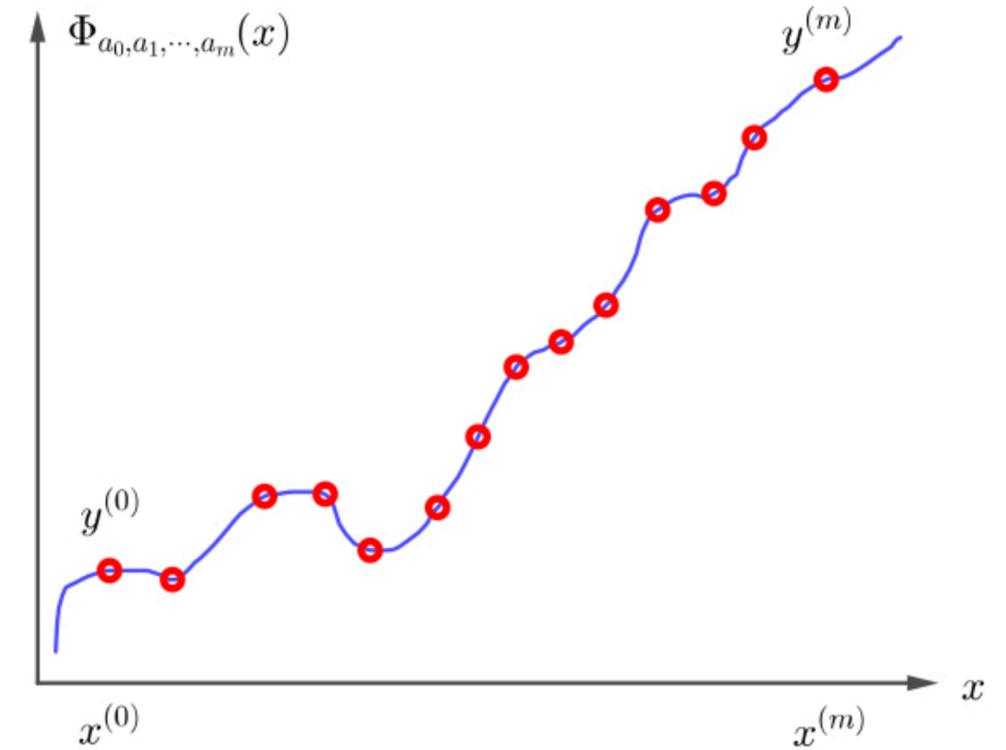
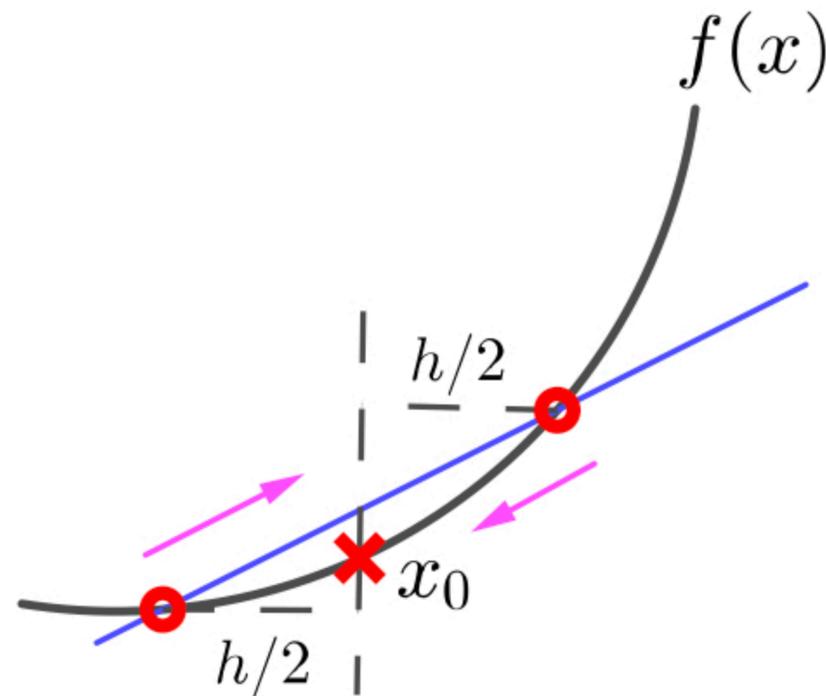
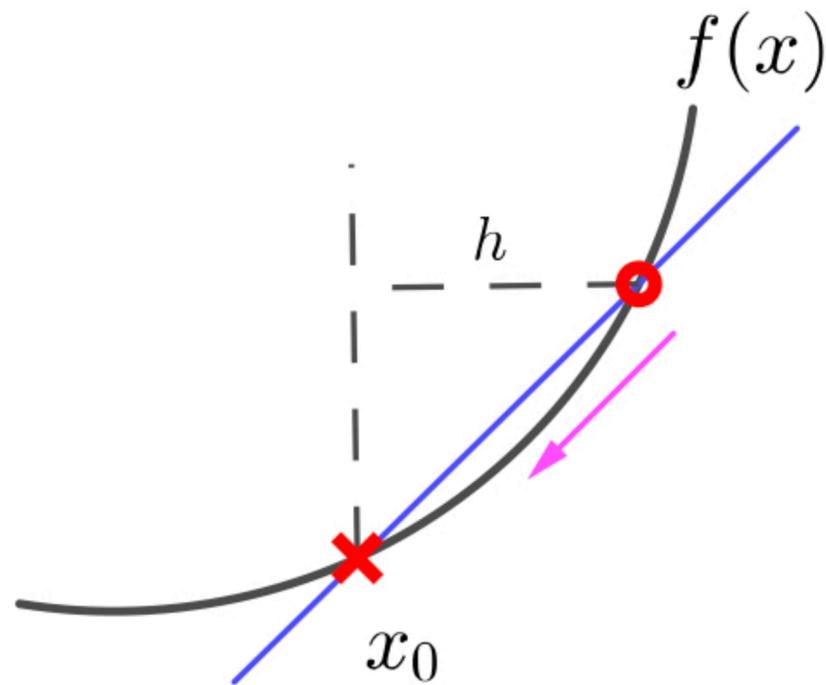
$$\frac{1}{1+x} \approx 1 - x + x^2 - x^3 + x^4 + \dots$$

$$(1+x)^\beta \approx 1 + \beta x + \frac{1}{2}\beta(\beta-1)x^2 + \frac{1}{6}\beta(\beta-1)(\beta-2)x^3 + \dots$$



Definition as the basic algorithm for derivative

motivation/example: determine the velocity if the position of the motion of a robot is measured/observed



What's the difference of these two algorithms?

$$f'(x_0) \approx \frac{f(x_0 + h) - f(x_0)}{h}$$

$$f'(x_0) \approx \frac{f(x_0 + h/2) - f(x_0 - h/2)}{h}$$

Taylor's expansion as a tool for error-analysis

one-side approximation:

$$f(x_0 + h) \approx f(x_0) + f'(x_0)h + \frac{1}{2}f''(x_0)h^2 + \frac{1}{6}f'''(x_0)h^3, \quad x - x_0 = h$$

approximation of the derivative $\approx \frac{f(x_0 + h) - f(x_0)}{h} \approx f'(x_0) + \underbrace{\frac{1}{2}f''(x_0)h + \frac{1}{6}f'''(x_0)h^2 + \dots}_{\text{error of the approximation}}$

→ leading-order error $\sim h$

Continued: central scheme

central (two-side) approximation:

Algorithm design makes all the different!

$$f\left(x_0 + \frac{h}{2}\right) \approx f(x_0) + f'(x_0) \left(\frac{h}{2}\right) + \frac{1}{2}f''(x_0) \left(\frac{h}{2}\right)^2 + \frac{1}{6}f'''(x_0) \left(\frac{h}{2}\right)^3 + \dots$$

$$f\left(x_0 - \frac{h}{2}\right) \approx f(x_0) + f'(x_0) \left(-\frac{h}{2}\right) + \frac{1}{2}f''(x_0) \left(-\frac{h}{2}\right)^2 + \frac{1}{6}f'''(x_0) \left(-\frac{h}{2}\right)^3 + \dots$$

approximation of the derivative $\approx \frac{f(x_0 + h/2) - f(x_0 - h/2)}{h} \approx f'(x_0) \underbrace{+ \frac{1}{24}f'''(x_0)h^2 + \dots}_{\text{error of the approximation}}$

Ex.: Work out the next-leading order in error proportional to h^4 in the central scheme.

→ leading-order error $\sim h^2$

Advanced method: interpolation using multiple-steps

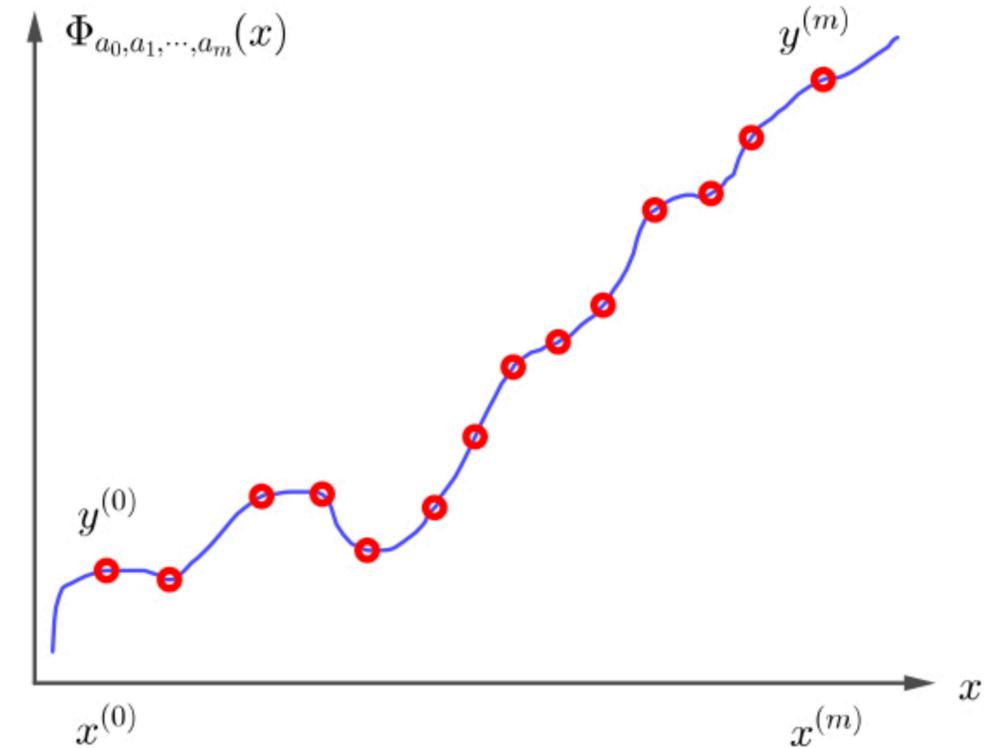
$$p(h) = a + bh^2 = \text{diff}_0 \cdot \frac{h^2 - h_0^2/4}{h_0^2 - h_0^2/4} + \text{diff}_1 \cdot \frac{h^2 - h_0^2}{h_0^2/4 - h_0^2} \rightarrow p(0) = -\frac{1}{3}\text{diff}_0 + \frac{4}{3}\text{diff}_1$$

$$\text{diff}_i = \text{diff}(h_0/2^{i-1}) \quad \boxed{x^{(0)} \leftrightarrow h_0^2, \quad x^{(1)} \leftrightarrow h_1^2 = h_0^2/4, \quad L_0(x) = \frac{x - x^{(1)}}{x^{(0)} - x^{(1)}}, \quad L_1(x) = \frac{x - x^{(0)}}{x^{(1)} - x^{(0)}}$$

$$\text{diff}(h) \equiv \frac{f(x+h) - f(x-h)}{2h} \approx f'(x) + \frac{h^2}{6}f'''(x) + \frac{h^4}{120}f^{(5)}(x) + \dots$$

$$p(0) \approx -\frac{1}{3} \left(f'(x) + \frac{h_0^2}{6}f'''(x) + \frac{h_0^4}{120}f^{(5)}(x) + \dots \right) + \frac{4}{3} \left(f'(x) + \frac{h_0^2}{4 \cdot 6}f'''(x) + \frac{h_0^4}{16 \cdot 120}f^{(5)}(x) + \dots \right) \approx f'(x) - \frac{1}{4} \frac{h_0^4}{120}f^{(5)}(x)$$

$$\rightarrow f'(x) \approx -\frac{1}{3}\text{diff}(h_0) + \frac{4}{3}\text{diff}\left(\frac{h_0}{2}\right) + \frac{1}{4} \frac{h_0^4}{120}f^{(5)}(x)$$



Lagrange polynomial interpolation:

$$\Phi_{a_0, a_1, \dots, a_m}(x) \equiv p(x) = \sum_{i=0}^m y^{(i)} L_i(x) = \sum_{i=0}^m y^{(i)} \prod_{j=0, j \neq i}^m \frac{x - x^{(j)}}{x^{(i)} - x^{(j)}}$$

$$L_i(x) = \frac{(x - x^{(0)}) \dots (x - x^{(i-1)}) (x - x^{(i+1)}) \dots (x - x^{(m)})}{(x^{(i)} - x^{(0)}) \dots (x^{(i)} - x^{(i-1)}) (x^{(i)} - x^{(i+1)}) \dots (x^{(i)} - x^{(m)})}$$

Opposite: integration $\Sigma \rightarrow \int$

motivation/example: determine the velocity or the position of a robot from the measured acceleration

$$\text{force } F = \mu x^2, \quad 0 \leq x \leq D$$

$$\text{discretization } x^{(i)} = ih, \quad h = D/m$$

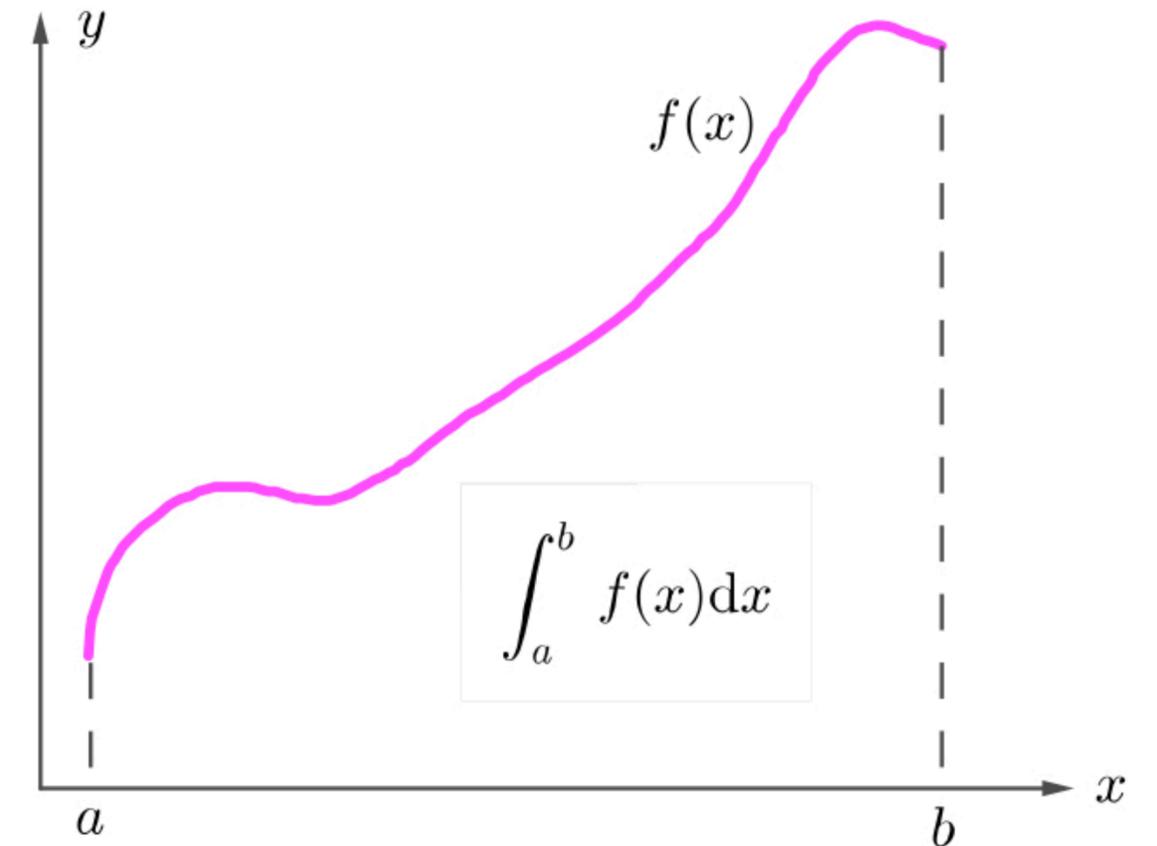
$$W \approx \sum_{i=0}^m \mu x^{(i),2} h = h^3 \sum_{i=1}^m i^2 \quad \text{Ex.: How to calculate } \sum i^2?$$

$$\rightarrow W \approx \frac{1}{3} \mu D^3 \left(1 + \frac{3}{2} \frac{1}{m} + \frac{1}{2} \frac{1}{m^2} \right) \rightarrow \frac{1}{3} \mu D^3 = \int_0^D \mu x^2 dx$$

$$\text{error} \sim m^{-1} \sim h$$

$$\vec{v} = \sum \vec{a}(t \rightarrow t + \delta t) \delta t$$

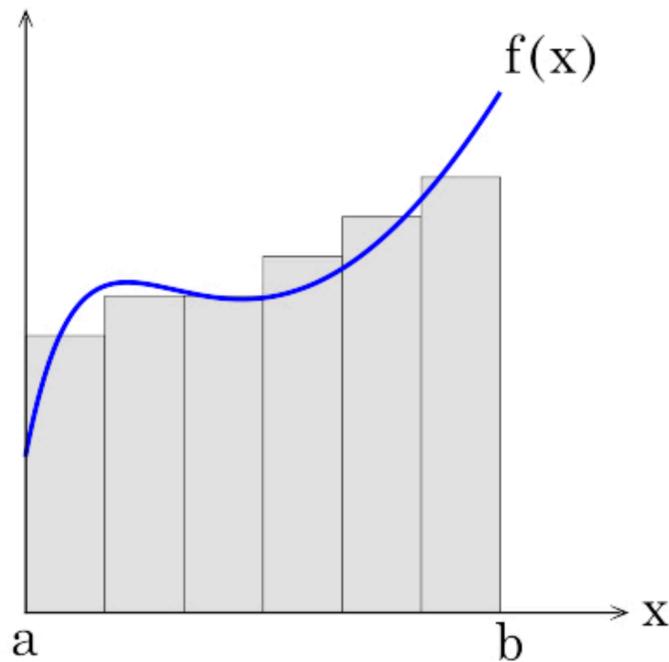
$$\text{work } W = \sum \vec{F}(\vec{x} \rightarrow \vec{x} + \delta \vec{x}) \cdot \delta \vec{x}$$



discretization itself provides the first algorithm for integration: Euler method, i.e., rectangular scheme

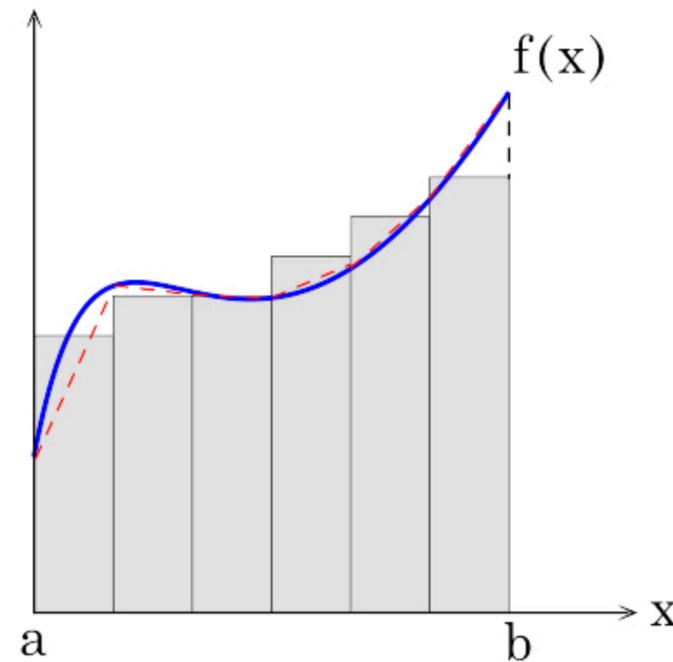
Newton-Cotes formula: geometrical meaning

$$h * f(x^{(i)})$$



rectangular

$$h * [f(x^{(i)}) + f(x^{(i+1)})] / 2$$



trapezoidal

aim: $\mathcal{I}(a, b) = \int_a^b f(x) dx$

trapezoidal rule:

$$\mathcal{I}(a, b) \approx h \left[\frac{f(a) + f(b)}{2} + \sum_{i=1}^{m-1} f(a + ih) \right]$$

error $\sim \mathcal{O}(h^2)$

Ex.: Work out the explicit form of the error.

Simpson's rule:

3 points \rightarrow parabola

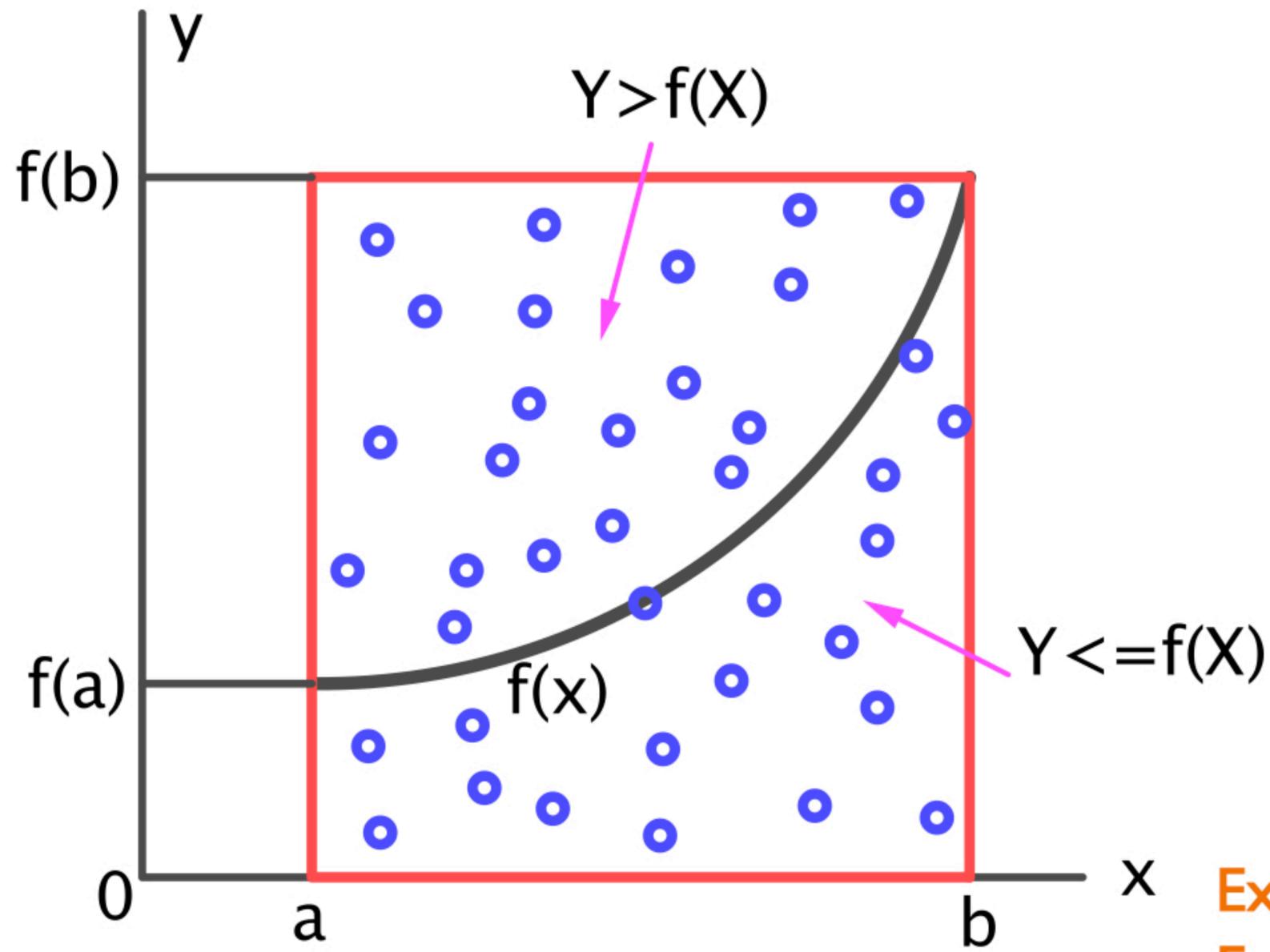
$$\mathcal{I}(a, b) \approx \frac{1}{3} h \left[f(a) + f(b) \right.$$

$$\left. + 4 \sum_{i=1}^{m/2} f(a + (2i - 1)h) + 2 \sum_{i=1}^{m/2-1} f(a + 2ih) \right]$$

error $\sim \mathcal{O}(h^4)$

Idea of using random numbers

random estimator



$$\frac{m'}{m} \approx \frac{\mathcal{I}(a, b)}{(b-a)f(b)}$$

m : number of samples

m' : number of samples under $f(x)$

$$\mathcal{I}(a, b) \approx \frac{m'}{m} \times (b-a)f(b)$$

Ex.: How to estimate pi using this method?

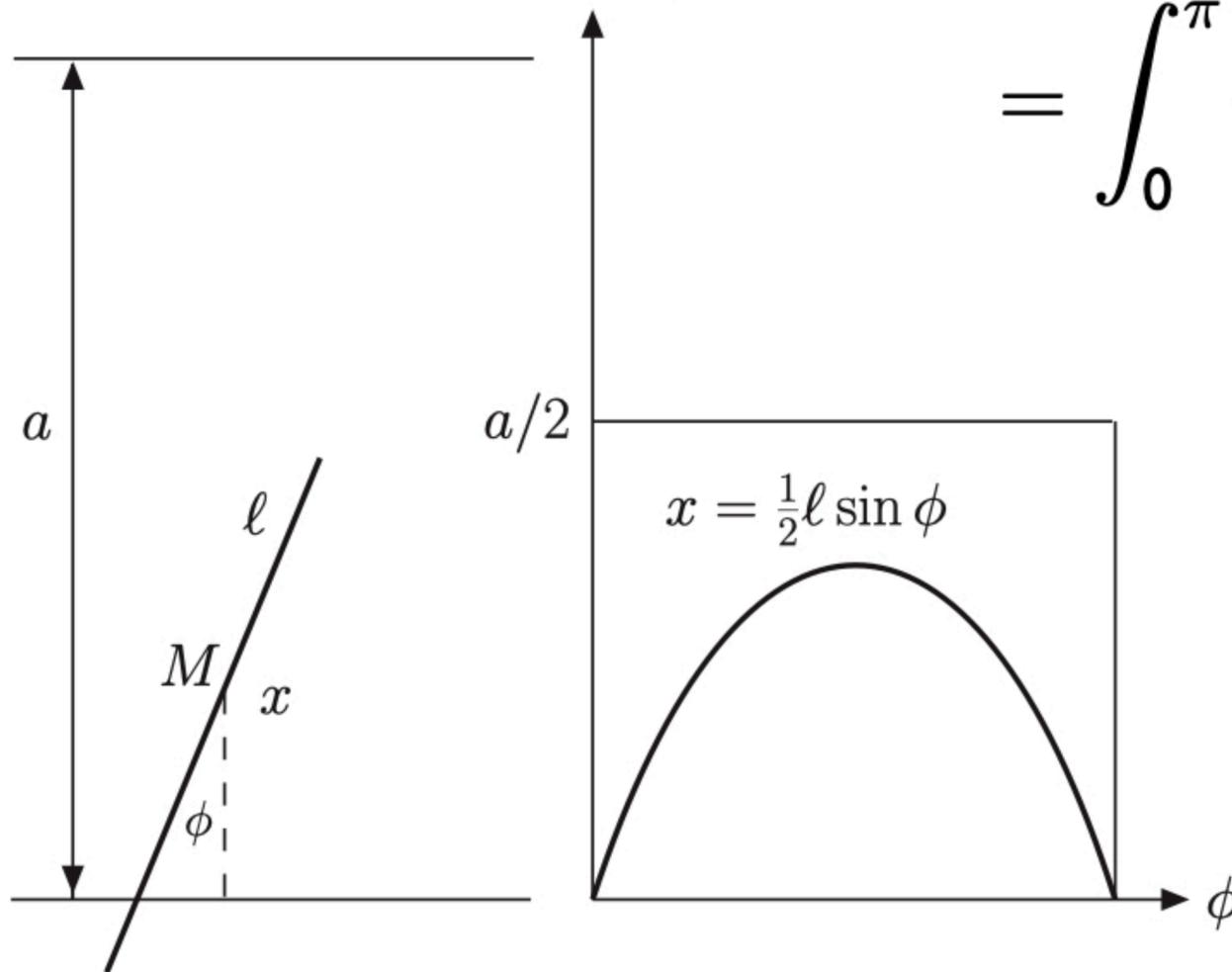
Ex.: Comment this method for multi-integration.

Buffon's needle experiment

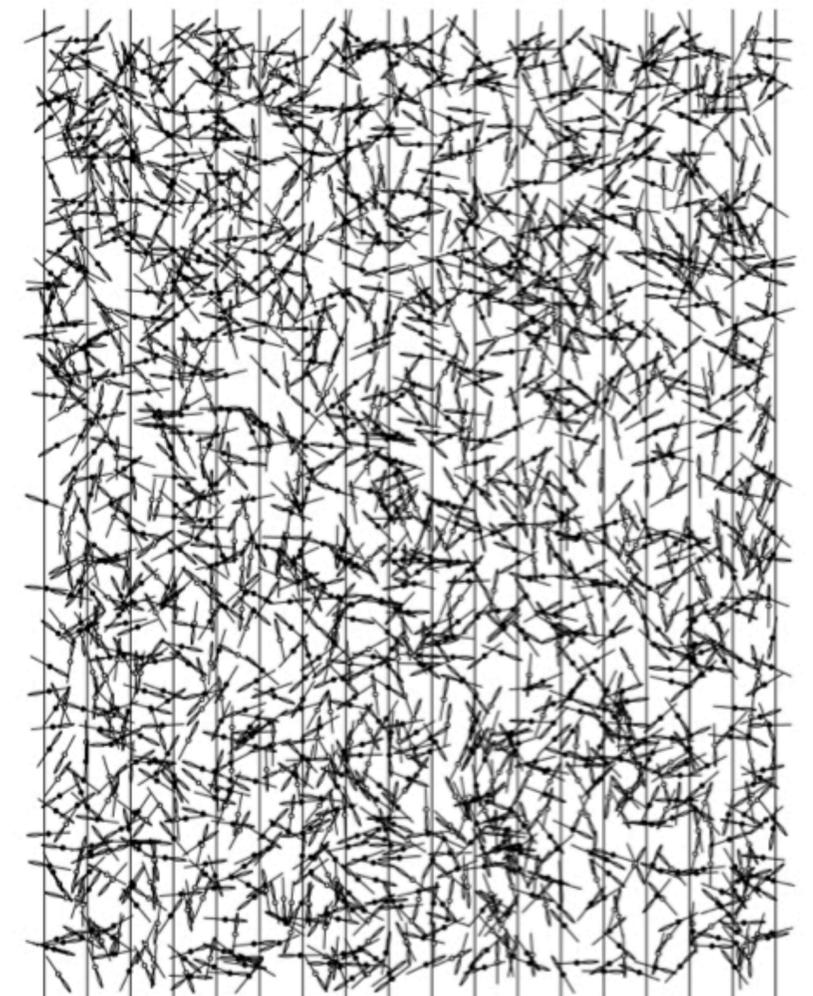
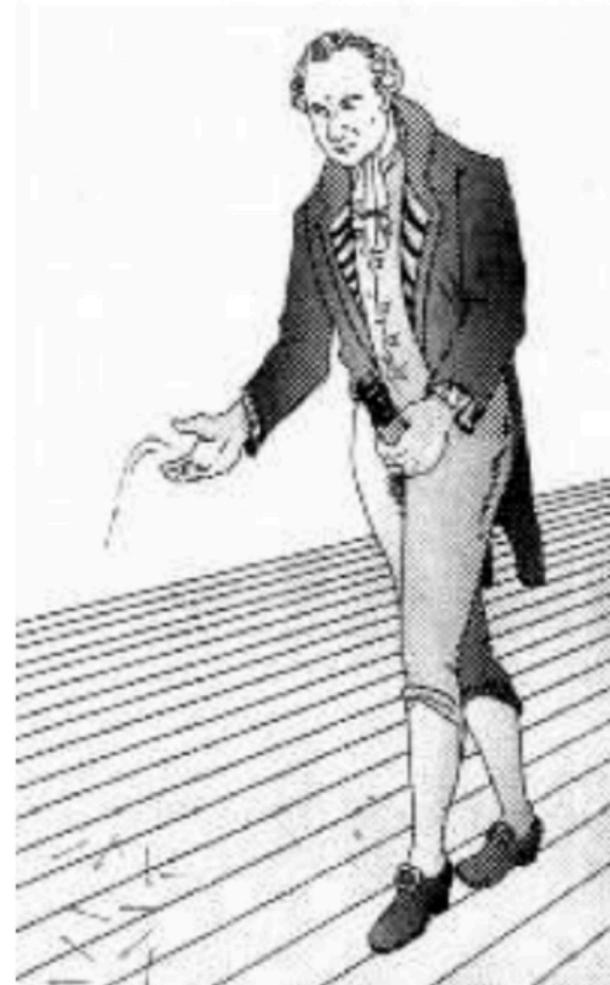
$$0 \leq x \leq \frac{a}{2}, x \leq \frac{l \sin \phi}{2}$$

$P = P(\text{intersection between needle and line})$

$$= \int_0^\pi d\phi \frac{l \sin \phi}{2} / \int_0^\pi d\phi \int_0^{a/2} dx = \frac{2l}{a\pi} \rightarrow \pi = \frac{2l}{Pa}$$



estimator for $\pi \approx \left(\frac{l}{a}\right) \frac{2N}{N_{\text{Buffon}}}$



Random algorithms in statistical physics

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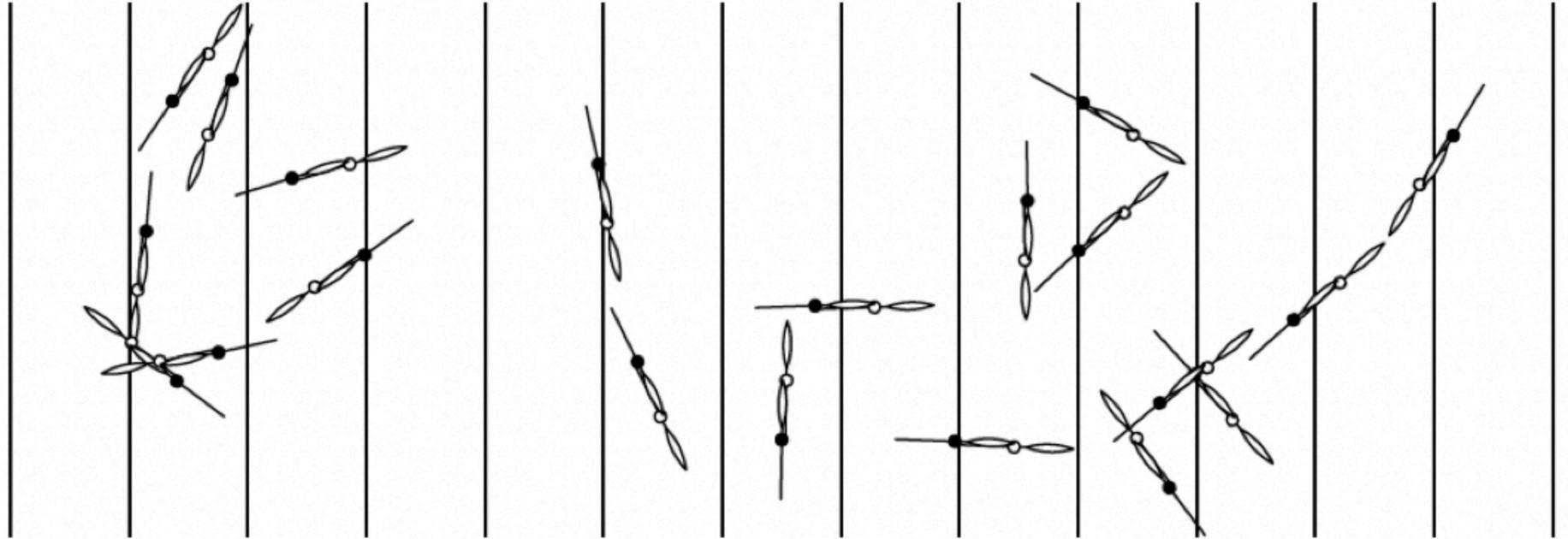
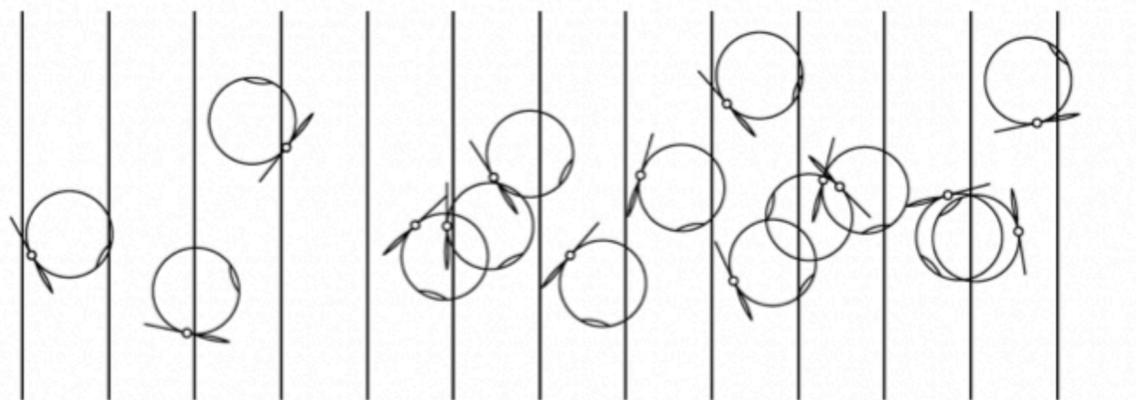


Fig. 1.12 Buffon's experiment performed with Gadget No. 1. It is impossible to tell whether black or white needles were thrown randomly.



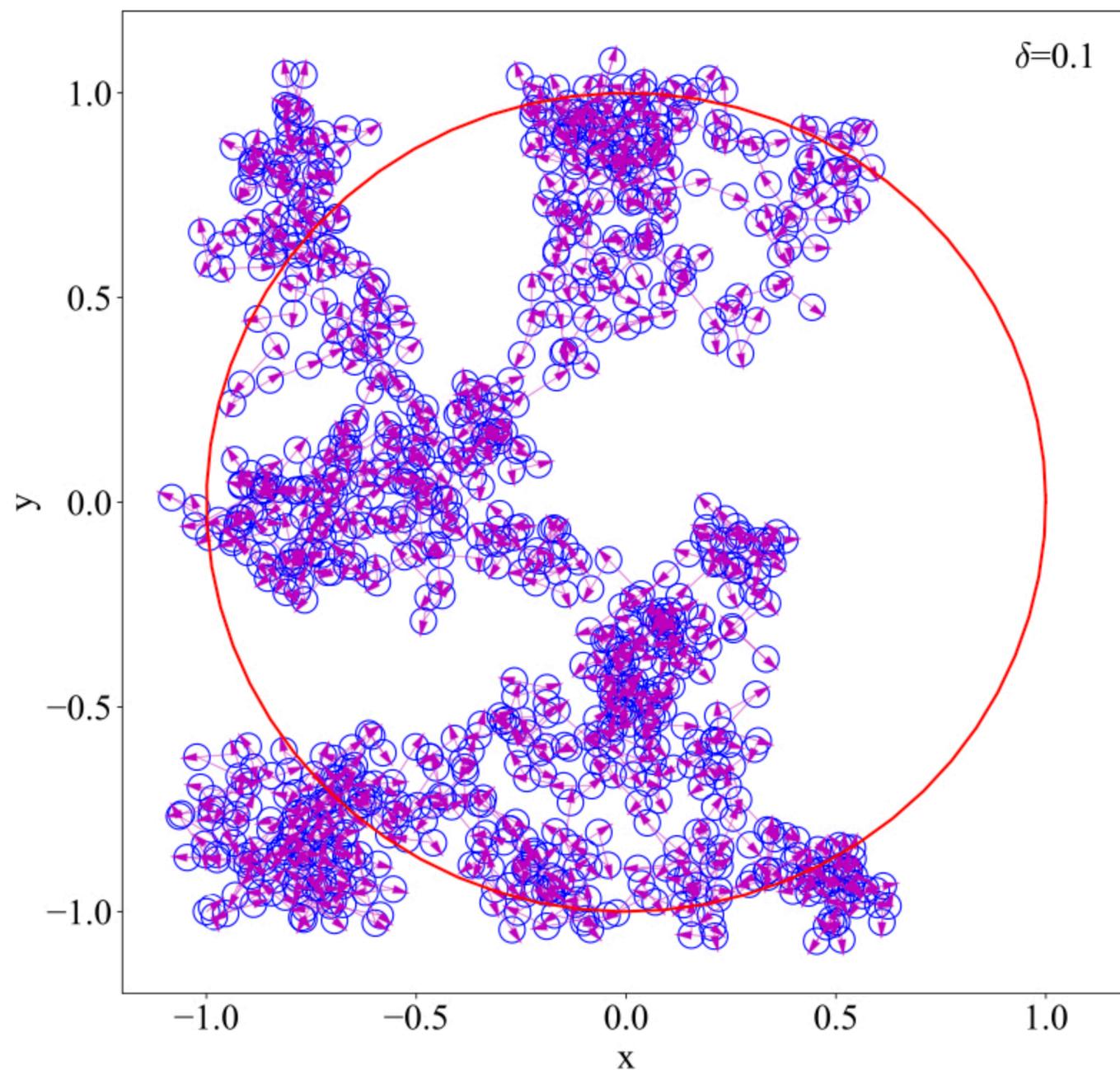
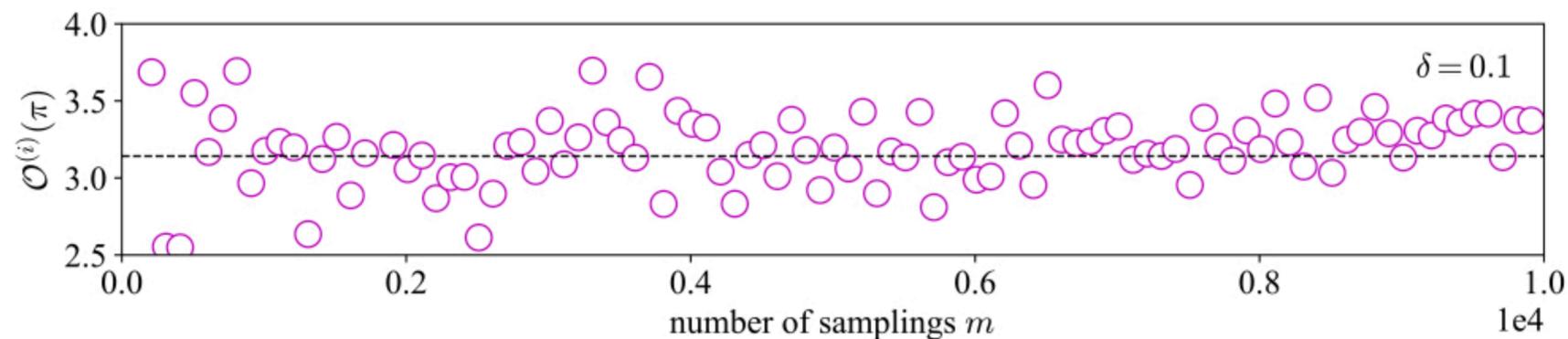
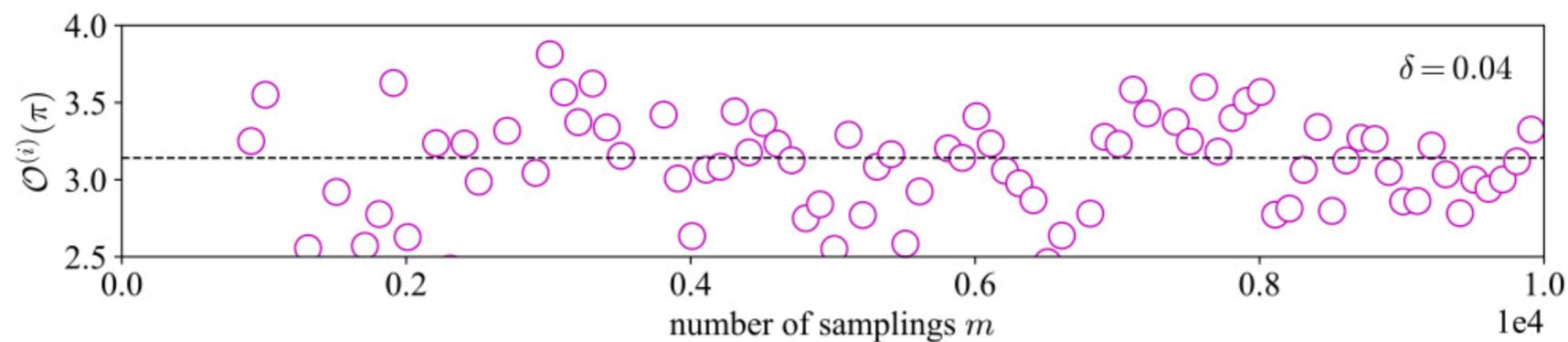
Random walk: a first glimpse

$$x + \delta x \rightarrow x, y + \delta y \rightarrow y$$

under $x^2 + y^2 \leq 1$

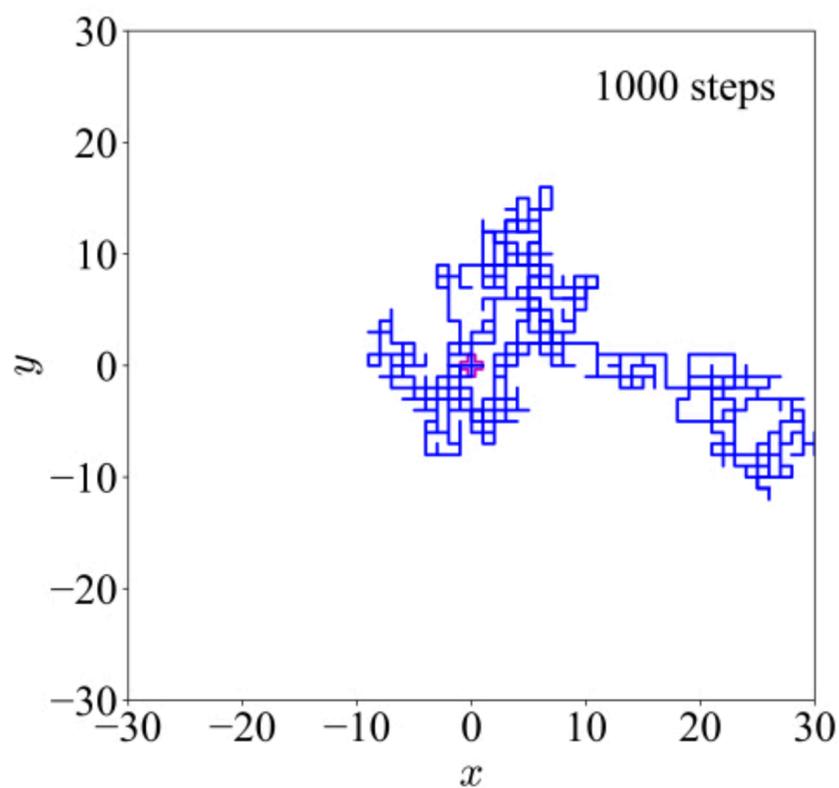
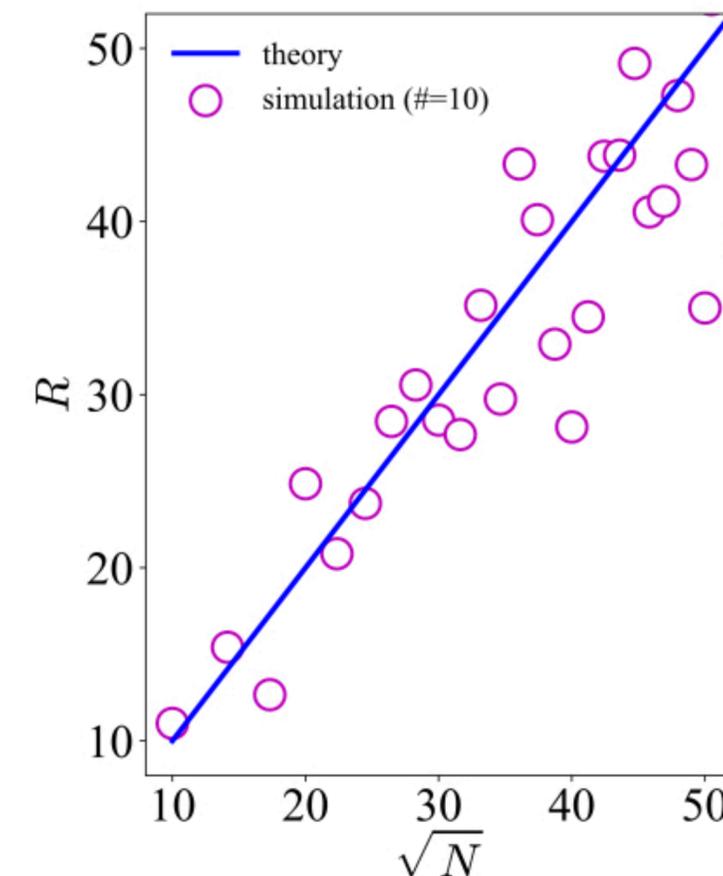
$$\langle f \rangle \approx \frac{1}{m} \sum_{i=1}^m \tilde{f}^{(i)}$$

Markov chain Monte Carlo (MCMC)



Random walk: basic properties

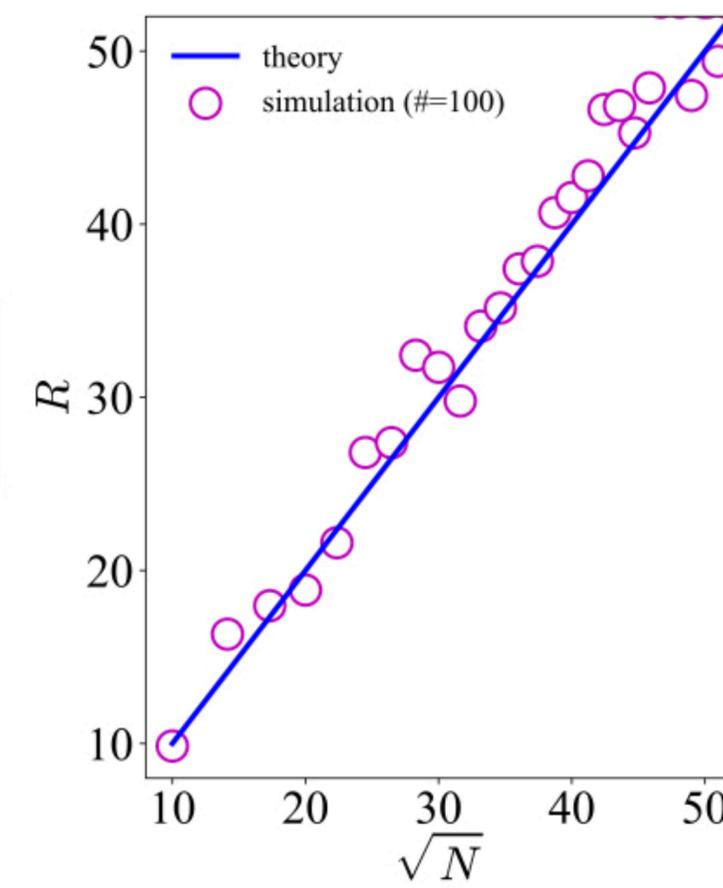
$$\begin{aligned}
 R^2 &= (\delta \mathbf{x}^{(1)} + \delta \mathbf{x}^{(2)} + \dots + \delta \mathbf{x}^{(N)})^2 + (\delta \mathbf{y}^{(1)} + \delta \mathbf{y}^{(2)} + \dots + \delta \mathbf{y}^{(N)})^2 \\
 &= \delta \mathbf{x}^{(1),2} + \delta \mathbf{x}^{(2),2} + \dots + \delta \mathbf{x}^{(N),2} + \underbrace{2 \sum_{i < j} \delta \mathbf{x}^{(i)} \delta \mathbf{x}^{(j)}}_{\text{random} \rightarrow 0} + (\mathbf{x} \leftrightarrow \mathbf{y}) \\
 &\approx \delta \mathbf{x}^{(1),2} + \delta \mathbf{x}^{(2),2} + \dots + \delta \mathbf{x}^{(N),2} + (\mathbf{x} \leftrightarrow \mathbf{y})
 \end{aligned}$$



$$r_{\text{rms}}^2 = \langle \delta \mathbf{x} \rangle^2 + \langle \delta \mathbf{y} \rangle^2$$

$$R^2 \approx N r_{\text{rms}}^2 \rightarrow R \approx \sqrt{N} r_{\text{rms}} \sim \sqrt{N}$$

Ex.: Does the scaling depend on dimension?



Multi-variate functions

Laplacian: $\Delta \equiv \nabla \cdot \nabla$; Poisson equation: $\nabla^2 \Phi = -\rho/\epsilon_0$

$$\delta \vec{x} = \vec{x} - \vec{x}_0, \vec{x} \in \mathbb{R}^d$$

$$f(\vec{x}) \approx f(\vec{x}_0) + \delta \vec{x}^\top \left. \frac{\partial f(\vec{x})}{\partial \vec{x}} \right|_{\vec{x}=\vec{x}_0} + \frac{1}{2} \delta \vec{x} \left. \frac{\partial^2 f}{\partial \vec{x} \partial \vec{x}^\top} \right|_{\vec{x}=\vec{x}_0} \delta \vec{x}^\top + \dots$$

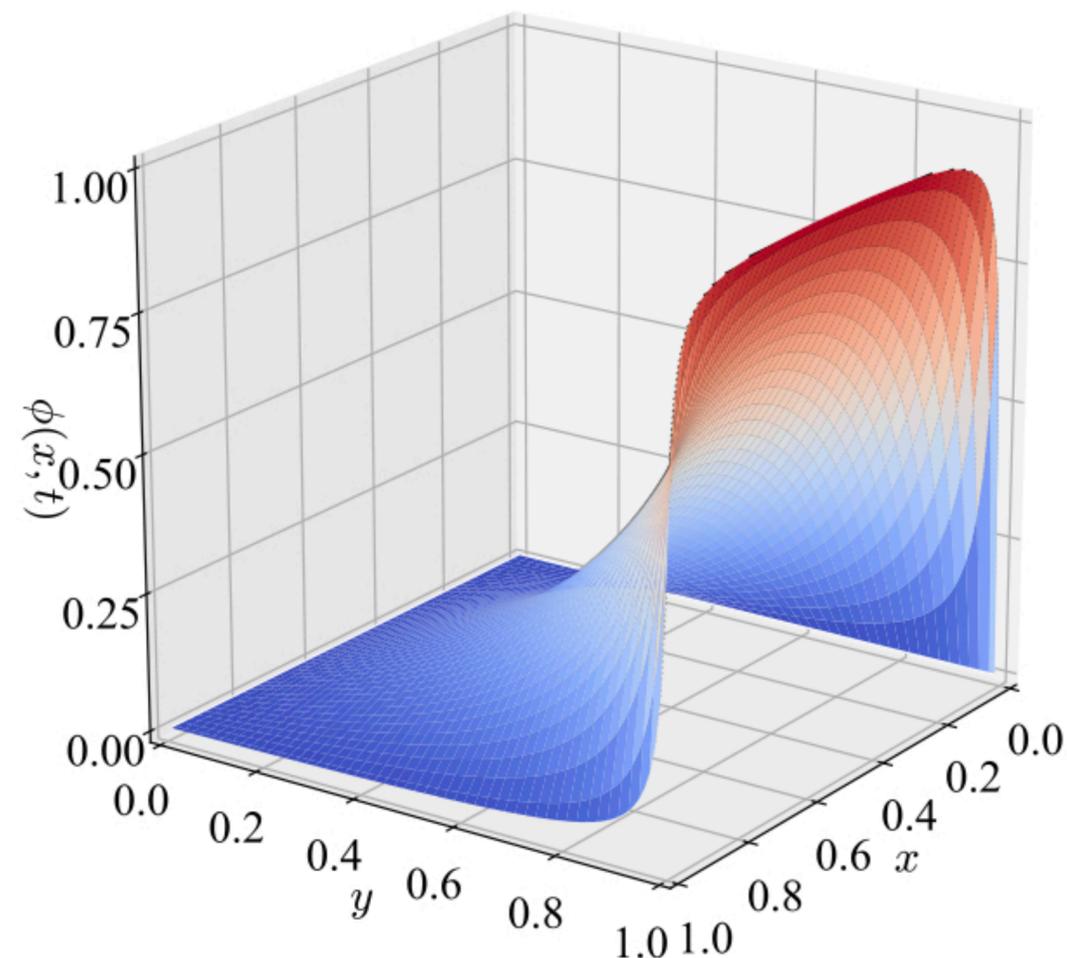
notations:

harmonic expansion

$$\vec{g}^\top = \frac{\partial f(\vec{x})}{\partial \vec{x}} = \left(\frac{\partial f}{\partial x^1}, \frac{\partial f}{\partial x^2}, \dots, \frac{\partial f}{\partial x^d} \right)^\top, \quad H(\vec{x}) \equiv \frac{\partial^2 f}{\partial \vec{x} \partial \vec{x}^\top} =$$

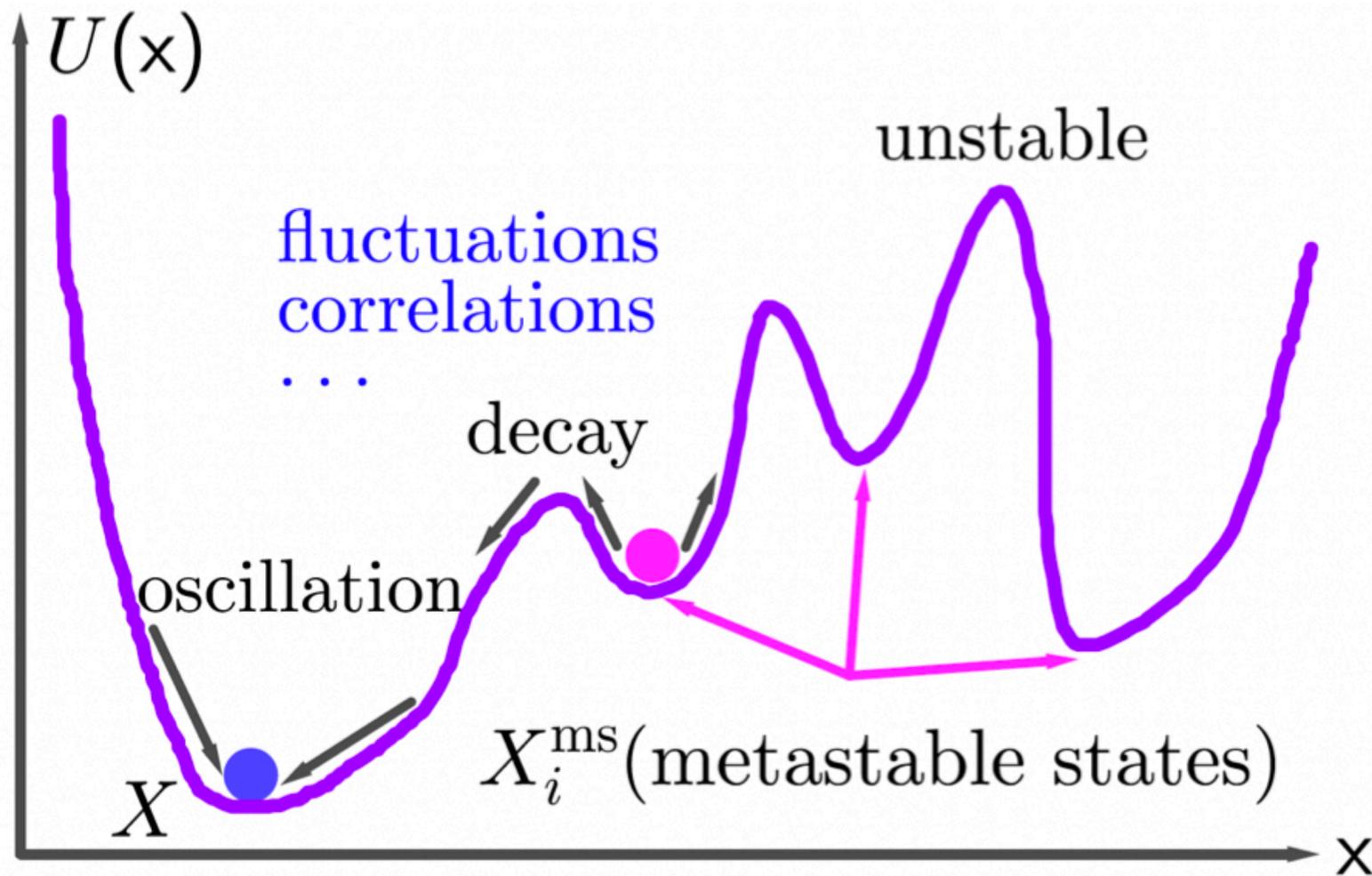
$$\begin{pmatrix} \frac{\partial^2 f}{\partial x_1 \partial x_1} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_d} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_2 \partial x_d} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_d \partial x_1} & \frac{\partial^2 f}{\partial x_d \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_d \partial x_d} \end{pmatrix}$$

Ex.: If $f(x, y) = x^2 + 3xy + 2y^2$, what is \vec{g} and \vec{H} ?



Harmonic approximation

$$U_{\text{harm}}(\delta x) \approx \frac{1}{2}\omega^2\delta x^2 + \text{const.}$$



Examples:

(1) anharmonic potential $a\delta x^3 + b\delta x^4$

(2) quantum harmonic oscillator $H = \hbar\omega(a^\dagger a + 1/2)$

(3) ϕ^4 -scalar field $\mathcal{L} = \frac{1}{2}\partial_\mu\phi\partial^\mu\phi - \frac{1}{2}m^2\phi^2 - \frac{1}{24}\lambda\phi^4$

frequently-used method in physical problems: firstly obtaining the solution via the simple approximation, the terms like this are often called the non-interacting terms, and then perturbatively computing the high order effects based on the simple solution